

Vincent PERA

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LANGUAGE: French / English

UI / Gameplay Programmer

PROFESSIONAL EXPERIENCES

FROM SEPTEMBER 2016 TO NOW	Auto-entrepreneur status <i>Escalquens - FRANCE</i> Development of iOS and Android mobile applications in an auto-entrepreneur status for publish them on the PlayStore and the AppStore. Only for the NightLive project since 2019.
FROM JANUARY 2020 TO NOW	UI Programmer <i>Ubisoft Québec, Québec - CANADA</i> Development of new UI features on Immortals Fenyx Rising. Work in a AAA environment in direct contact with multidisciplinary teams. Work in C++ and with the specifics engine and editor of Ubisoft Québec.
FROM MARCH 2019 TO NOVEMBER 2019	Gameplay Programmer <i>Ubisoft IvoryTower, Lyon - FRANCE</i> Development of new Gameplay features, the Skills and the Hobbies, on the last Ubisoft IvoryTower game : The Crew 2. Work in C++ and with the specifics tools of Ubisoft IvoryTower.
FROM SEPTEMBER 2018 TO MARCH 2019	UI Programmer Internship <i>Ubisoft Québec, Québec - CANADA</i> Post-Production of Assassin's Creed Odyssey with update on the menus and HUD. Work in C++ and with the specifics tools of Ubisoft Québec

STUDIES

- 2017 - 2018 Masters Degree in Computer Science and Video Game Development
University of Québec in Chicoutimi, Chicoutimi - CANADA
- 2015 - 2018 Engineer Studies in Computer Science
Institut National des Sciences Appliquées, Toulouse - FRANCE
- 2013 - 2015 2 years Technical Degree in Computer Science
University Institute of Technology, Montpellier - FRANCE

PROJECTS AND COMPETITIONS

- 2018 | **Penguin Panic !**
Development of a video game for the Ubisoft Montréal Game Lab Competition
Theme: Change the world
Award of the Best Technical Challenge and Innovation
Development of an online multiplayer game. The player is the leading penguin of his colony, he needs to gather ice packs from his floe which scattered due to global warming. Working on the network system with PUN and on the penguin with Unity3D.
- 2017 | **NightLive**
Mobile app for bars and clubs clients according to the position of the user
Reboot and technology change: January 2021
Development of an iOS and Android mobile app to search bars and nightclubs around the user. The user can see the overall rating, comments and pictures of the club. He will also be able to buy his place and drinks from the app directly.

SKILLS

Programing: C++ / C#

Database: SQL / MySQL / PostgreSQL

Mobile Prog.: Java (Android) / Swift (iOS) **Project versioning:** Github / BitBucket / Perforce

INTERESTS

SPORTS No-Limit Holdem Poker, Soccer, Fitness
CULTURAL ACTIVITIES Streaming (Twitch), Music

References available on request